Reproducible builds ecosystem

Where some of us are
and some hints where this might be going...

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openSUSE Conference 2016 (Nürnberg, DE)
2016-06-23
about me

- B8BF 5413 7B09 D35C F026 FE9D 091A B856 069A AA1C
- Debian user since 1995 - though my very first installation was SuSE :)
- Debian contributor since 2001
- Debian developer since 2007
- DebConf organizer, founded the DebConf video team
  - http://video.debian.net
- Debian-Edu (Debian for education)
- Debian QA (quality assurance)
  - https://piuparts.debian.org
  - https://jenkins.debian.net (1100 jobs continuously testing Debian)
- Debian-LTS (Long Term Support)
more about me

- B8BF 5413 7B09 D35C F026 FE9D 091A B856 069A AA1C
- 8F03 B243 8719 BA6B 1A35 0EB6 40C2 DEA2 F56C 7256
- Debian Reproducible builds team member
  - within in the team I’m mostly working on
    https://tests.reproducible-builds.org
- until April 2016 together with Lunar funded by the Linux Foundation
  - applied for extended funding in April 2016…
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- basically no idea about Reproducible SUSE ;-}
Debian reproducible builds team

<table>
<thead>
<tr>
<th>Akira</th>
<th>Guillaume Jover</th>
<th>Paul Wise</th>
</tr>
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<tbody>
<tr>
<td>Alexis Bienvenüe</td>
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jenkins.debian.net.git contributors

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Who are you?

- Contributed to Free Software?
Who are you?

- Contributed to Free Software?
- Seen a talk about reproducible builds?
1 Motivation
2 Common resources
3 Status Debian
4 Status Non-Debian World
5 Future work
6 Getting involved
7 Questions, comments, ideas?
The problem

Available on media.ccc.de, 31C3
A few examples from that 31C3 talk

- CVE-2002-0083: remote root exploit in sshd, a single bit difference in the binary
A few examples from that 31C3 talk

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- How can you be sure what’s running on your machine or on a build daemon network? Are your computers really always physically safe?
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- CVE-2002-0083: remote root exploit in sshd, a single bit difference in the binary
- 31C3 talk had a live demo with a kernel module modifying source code in memory only
- Financial incentives to crack developer machines... attack one, 0wn millions.
- How can you be sure what’s running on your machine or on a build daemon network? Are your computers really always physically safe?
- Hacking OBS is very affordable for state sponsored attackers and large criminal organisations and AIUI would expose all openSuSE installations. You are a target because your customers are.
Another example from real life
At a CIA conference in 2012:

firstlook.org/theintercept/2015/03/10/ispy-cia-campaign-steal-apples-secrets/
Another example from real life: XCode Ghost

At a CIA conference in 2012:

[edit] (S//NF) Strawhorse: Attacking the MacOS and iOS Software Development Kit

(S) Presenter: [redacted] Sandia National Laboratories

(S//NF) Ken Thompson’s gcc attack (described in his 1984 Turing award acceptance speech) motivates the StrawMan work: what can be done of benefit to the US Intelligence Community (IC) if one can make an arbitrary modification to a system compiler or Software Development Kit (SDK)? A (whacked) SDK can provide a subtle injection vector onto standalone developer networks, or it can modify any binary compiled by that SDK. In the past, we have watermarked binaries for attribution, used binaries as an exfiltration mechanism, and inserted Trojans into compiled binaries.

(S//NF) In this talk, we discuss our explorations of the Xcode (4.1) SDK. Xcode is used to compile MacOS X applications and kernel extensions as well as iOS applications. We describe how we use (our whacked) Xcode to do the following things: - Entice all MacOS applications to create a remote backdoor on execution - Modify a dynamic dependency of security to load our own library - which rewrites security so that no prompt appears when exporting a developer’s private key - Embed the developer’s private key in all iOS applications - Force all iOS applications to send embedded data to a listening post - Convince all (new) kernel extensions to disable ASLR

(S//NF) We also describe how we modified both the MacOS X updater to install an extra kernel extension (a keylogger) and the Xcode installer to include our SDK whacks.

firstlook.org/theintercept/2015/03/10/ispy-cia-campaign-steal-apples-secrets/
Summary: the source of the problem...

- Free Software is great!
  - Use
  - Share
  - Study
  - Modify
Summary: the source of the problem...

- Free Software is great!
  - Use
  - Share
  - Study
  - Modify
- Free Software is about source code, but noone uses the sources, we all use binaries.
The solution

Promise that anyone can always generate bit by bit identical binary packages from a given source.
The solution

We call this: “Reproducible builds”
Demo
This should become the norm.
This should become the norm. We want to change the meaning of "free software": it’s only free software if it’s reproducible!
This should become the norm.

We want to change the meaning of "free software":

it’s only free software if it’s reproducible!

Because one can only be sure it’s free software

if it’s reproducible!
a very brief history

- ...  
- Bitcoin (2012)  
- TorBrowser and Tor (2012)
a very brief history

- ...  
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- TorBrowser and Tor (2012)  
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- reproducible.debian.net (2014)

2015:
- 15 talks given
- reproducible-builds.org
- meeting in Athens with 16 projects
a very brief history

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reproducible-builds.org

https://reproducible-builds.org

reproducible-builds.org

Provide a verifiable path from source code to binary.

What is it about?

Reproducible builds are a set of software development practices which create a verifiable path from human readable source code to the binary code used by computers.

Most aspect of software verification is done on source code, as that is what humans can reasonably understand. But most of the time, computers require software to be first built into long string of numbers to be used. With reproducible builds, multiple parties can redo this process.
tests.reproducible-builds.org
tests.reproducible-builds.org

- Continuously testing Debian testing, unstable and experimental
Continuously testing Debian testing, unstable and experimental on amd64 and i386 and armhf

Also testing: OpenWrt, coreboot, NetBSD, FreeBSD.

Arch Linux, Fedora and F-Droid work in progress…

testing = build, vary the environment, build again, compare results.

311 jenkins jobs running on 31 hosts
41 scripts with a total of 4k lines of Python and 6k lines of Bash Shell

31 contributors for jenkins.debian.net.git

static webpages, results available as JSON too

Holger 'h01ger' Levsen (Debian)
tests.reproducible-builds.org

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static webpages, results available as JSON too
CPU architectures on tests.r-b.org

- amd64 and i386: 106 cores and 282 GB RAM split on 9 VMs
- most resources used for testing Debian...
- sponsored by https://profitbricks.co.uk since 2014 (2012)

- armhf: 21 nodes with 80 cores and 41 GB RAM sponsored by Debian
- arm64: coming soon
## Variations (when testing Debian)

<table>
<thead>
<tr>
<th>variation</th>
<th>first build</th>
<th>second build</th>
</tr>
</thead>
<tbody>
<tr>
<td>hostname</td>
<td>jenkins</td>
<td>i-capture-the-hostname</td>
</tr>
<tr>
<td>domainname</td>
<td>debian.net</td>
<td>i-capture-the-domainname</td>
</tr>
<tr>
<td>env TZ</td>
<td>GMT+12</td>
<td>GMT-14</td>
</tr>
<tr>
<td>env LANG</td>
<td>C</td>
<td>fr_CH.UTF-8</td>
</tr>
<tr>
<td>env LC_ALL</td>
<td>not set</td>
<td>fr_CH.UTF-8</td>
</tr>
<tr>
<td>env USER</td>
<td>pbuilder1</td>
<td>pbuilder2</td>
</tr>
<tr>
<td>uid/gid</td>
<td>1111</td>
<td>2222</td>
</tr>
<tr>
<td>shell</td>
<td>dash</td>
<td>bash</td>
</tr>
<tr>
<td>UTS namespace</td>
<td>shared with the host</td>
<td>modified using /usr/bin/unshare --uts</td>
</tr>
<tr>
<td>kernel version</td>
<td>Linux 3.16 or 4.X</td>
<td>on amd64 and i386 always varied, on armhf sometimes</td>
</tr>
<tr>
<td>32 vs 64 bit kernel</td>
<td>one or the other</td>
<td>only varied on i386</td>
</tr>
<tr>
<td>umask</td>
<td>0022</td>
<td>0002</td>
</tr>
<tr>
<td>CPU type</td>
<td>Intel and AMD variation for i386 and amd64 <em>(work in progress)</em></td>
<td>on armhf varied a bit</td>
</tr>
<tr>
<td>filesystem</td>
<td>same for both builds on amd64: (tmpfs), on i386 and armhf ext3/4 <em>(and we have disorderfs, but the code is disabled)</em></td>
<td></td>
</tr>
<tr>
<td>year, month, date</td>
<td>on amd64 and i386: 398 days variation, on armhf not yet</td>
<td></td>
</tr>
<tr>
<td>hour, minute</td>
<td>hour is usually the same… usually, the minute differs…</td>
<td></td>
</tr>
<tr>
<td>everything else</td>
<td>is likely the same…</td>
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</table>
Common problems

- time stamps
Common problems

- time stamps
- timezones
- locales
Common problems

- time stamps
- time zones
- locales
- everything else (separated into known issues and the blurry rest)
Documentation about common problems

- [https://reproducible-builds.org/docs](https://reproducible-builds.org/docs)
- Lunar’s talk from CCCamp 2015 also on [https://media.ccc.de](https://media.ccc.de)

Avoid (true) randomness

- Randomness is not deterministic

Example

```
$ gcc -flto -c utils.c
$ nm -a utils.o | grep inline
0000000000000000 n .gnu.lto_inline.381a277a0b6d2a35
```
Debugging problems: **diffoscope**

- Examines differences **in depth**.
- Outputs HTML or plain text with human readable differences.
- Recursively unpacks archives, uncompresses PDFs, disassembles binaries, unpacks Gettext files, ...
- Easy to extend to new file formats.
- Falls back to binary comparison.
- Available from git, PyPI, Debian (sid and stretch), Fedora, Arch Linux, FreeBSD, NetBSD, Guix, Homebrew.
- Maintainers (upstream and in other distros) wanted.
- [https://diffoscope.org/](https://diffoscope.org/)
diffoscope example (HTML output)

install.rdf

Offset 5, 15 lines modified

5  ...
6  ...
7  ...
8  ...
9  ...
10  ...
11  ...
12  ...

5  ...
6  ...
7  ...
8  ...
9  ...
10  ...
11  ...
12  ...

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Reproducible builds ecosystem
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Try diffoscope

https://try.diffoscope.org
diffoscope is "just" for debugging

- Reminder: diffoscope is for debugging


diffoscope is "just" for debugging

- Reminder: diffoscope is for **debugging**
- "reproducible" according to our definition means: **bit by bit identical**. So the tools for testing whether something is reproducible are either diff or sha256sum!
Build date (timestamps) usually not useful for the user
**SOURCE_DATE_EPOCH**

- Build date (timestamps) usually not useful for the user
- **SOURCE_DATE_EPOCH** is defined as the last modification of the source, since the epoch (1970-01-01)
- **SOURCE_DATE_EPOCH** can be used instead of current date
- can also be used for random seeds etc.
Build date (timestamps) usually not useful for the user

SOURCE_DATE_EPOCH is defined as the last modification of the source, since the epoch (1970-01-01)

SOURCE_DATE_EPOCH can be used instead of current date

can also be used for random seeds etc.

in Debian, set from the latest debian/changelog entry

solution has been adopted by other projects & distributions (NetBSD, FreeBSD, Arch Linux, Guix, Fedora…)

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SOURCE_DATE_EPOCH (closed bugs)

- dh-strip-nondeterminism
- gcc (__DATE__ and __TIME__ macros)
  - #791823: debhelper
  - #787444: help2man
  - #790899: epydoc
  - #794004: ghostscript
  - #796130: man2html
  - #783475: texi2html
  - #794586: ocamldoc
  - #792202: texlive-bin
  - ...

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Reproducible builds ecosystem
openSUSE 2016
SOURCE_DATE_EPOCH spec available
https://reproducible-builds.org/specs/
1. Motivation
2. Common resources
3. Status Debian
4. Status Non-Debian World
5. Future work
6. Getting involved
7. Questions, comments, ideas?
21,666 (89.0%) out of 24,323 source packages are reproducible in our test framework (and 90.2% in testing/amd64)
Notes and issues on tests.reproducible-builds.org

- 206 categorised distinct issues
- 3,261 notes
Notes and issues on tests.reproducible-builds.org

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- 1844 unreproducible packages in sid/amd64, but only 211 without a note
- 655 packages failing to build, but only 149 without a note
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- maintained in notes.git
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1844 unreproducible packages in sid/amd64, but only 211 without a note
655 packages failing to build, but only 149 without a note
maintained in notes.git
currently Debian only, but we will turn those into cross distro (and upstream) notes
examples of issues from notes.git

- timestamps_in_cpio_archive
- randomness_in_ocaml_provides
- leaks_path_environment_variable
- python-ply_compiled_parse_tables
- timestamps_in_documentation_generated_by_docbook_dbtimes-tamp
- plist_weirdness
- timestamps_generated_by_eigenbase_resgen
- different_due_to_umask
- timestamps_in_manpages_generated_by_docbook_utils
- different_pot_creation_date_in_gettext_mo_files
- ftbfs_uninvestigated_test_failures
examples of issues from notes.git

- unsorted_file_glob_by_cmake
- timestamps_generated_by_mangosdk_spiprocessor
- randomness_in_icc_colour_profiles
- undeterministic_symlinking_by_rdfind
- random_order_in_ruby_rdoc_indices
- timestamps_in_edj_files_generated_by_edje_cc
- timestamps_in_documentation_generated_by_asciidoctor
- timestamps_in_zip
- random_order_in_plexus_comonents_xml
- timestamps_in_png
- random_order_in_documentation_generated_by_javadoc
Debian packages on tests.reproducible-builds.org

https://reproducible.debian.net/$src
Debian package sets on tests.r-b.org

42 different "package sets", eg. required is only 74.3% reproducible
Debian’s key_packages are 86.9% reproducible, but 437 packages (10%) will still need to be fixed
As a rule, we file bugs with patches. There were very few exceptions.
What we did in Debian

- Agreed on using a fixed build path: /build/
- Recording the build environment: .buildinfo
- strip-nondeterminism
- diffoscope (formerly debbindiff)
- SOURCE_DATE_EPOCH
- disorderfs

1700+ patches: dpkg, debhelper, sbuild, ...
2 packages modified to achieve those 89% (90.2%)
...

Holger ‘h01ger’ Levsen (Debian)
Reproducible builds ecosystem
openSUSE 2016
Detour: Reproducible builds demand a defined build environment

- ...and being able to re-create this build environment is mandatory too.
- Without an *sufficiently identical* build environment, reproducible builds will only happen by sheer luck.

I've only verified this works for Debian so far… koji is designed for that too, Guix as well… I'd very much like to hear about your experiences.

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- I’d very much like to hear about your experiences.
Debian `.buildinfo` files

- Aggregates in the same file:
  - Sources (checksums)
  - Generated binaries (checksums)
  - Packages used to build (with specific version, checksums coming soon)

- Can be later used to exactly recreate environment

- For Debian, all versions are available from snapshot.debian.org
Example .buildinfo file

Format: 1.9
Build-Architecture: amd64
Source: txtorcon
Binary: python-txtorcon
Architecture: all
Version: 0.11.0-1
Build-Path: /build/txtorcon-0.11.0-1
Checksums-Sha256:
  a26549d9...7b 125910 python-txtorcon_0.11.0-1_all.deb
  28f6bcbe...69 2039 txtorcon_0.11.0-1.dsc
Build-Environment:
  base-files (= 8),
  base-passwd (= 3.5.37),
  bash (= 4.3-11+b1),
  ...

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Reproducible builds ecosystem
.buildinfo files elsewhere

- neither used nor specified elsewhere *yet*
- it’s clear we need something like them
- it’s clear what needs to be specified
- it ”just” needs to be done…
.buildinfo files elsewhere

- neither used nor specified elsewhere yet
- it’s clear we need something like them
- it’s clear what needs to be specified
- it ”just” needs to be done…
- and it needs to be done: we need ”API”s to define inputs and outputs, these ”API”s will be different in their implementation but the basic principles will be the same. Without .buildinfo files reproducible rebuilds are not doable in practice…!
Tell the world & collaborate

- Weekly reports since May 2015
Tell the world & collaborate

- Weekly reports since May 2015
- First Reproducible World Summit in December 2015 (Athens, Greece)
  - 40 people from 16 projects
- Another summit in second half 2016, somewhere in Europe
- 2 GSoC students in 2015, totally new contributors, totally rocking
- 4 GSoC and Outreachy students in 2016, also rocking already!

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In 2016: “Sources **shall** build reproducible binaries.” ?
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- What’s beyond (rebuilding, .buildinfo file signing and distribution, user tools) mostly still needs design and code
Status coreboot

- https://tests.r-b.org/coreboot
- 100% reproducible with seabios payload
- tests maintained by Alexander 'lynxis' Couzens
- unclear what the next steps are... they don’t release binaries...
- needs involvement from coreboot developers
Status OpenWrt

- https://tests.r-b.org/openwrt
- selected images are 100% reproducible and selected packages 99.7%
- using 13 patches send upstream on January 25th 2016
- tests maintained by Alexander 'lynxis' Couzens and Bryan Newbold
- recreating the build env: needs to be checked in practice
- user verification tools: not yet
Status NetBSD

- https://tests.r-b.org/netbsd
- 42 (77.7%) out of 54 built NetBSD files are reproducible
- tests maintained by Thomas ’wiz’ Klausner and h01ger
- MKREPRO=yes
- MK_TIMESTAMP=$SOURCE_DATE_EPOCH
- recreating the build env: ?
Status FreeBSD

- https://tests.r-b.org/freebsd
- base system not yet reproducible, but almost there
- 63\% of 15k ports were reproducible in 2013 already, their wiki says
- tests maintained by h01ger so far… but Ed Maste has recently started work
- recreating the build env: ?
- soon testing ports (\(=\)packages) too
Status Fedora

- [https://tests.r-b.org/fedora](https://tests.r-b.org/fedora) (23)
- maintained by Dhiru Kholia and h01ger
- rpm repo available by Dhiru, but still **0% reproducible**
- first patch for rpm merged
- rpm format includes build time and build host and signatures...
- recreating the build env: koji
- next: first reproducible rpm, use koji
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- help/patches from SuSE? :)

Holger 'h01ger' Levsen (Debian)
Status Arch Linux

- https://tests.r-b.org/archlinux
- maintained by Levente 'anthraxx' Polyak and h01ger
- reproducible patches available for pacman by anthraxx
- recreating the build env: unaddressed
Status F-Droid

- not yet: https://tests.r-b.org/f-droid
- maintained by Hans-Christoph Steiner and h01ger
- work has just begun…
- we need help with vagrant. please contact me if you can help…
Status openSUSE

- Watch Bernhard’s talk directly after this one!
More projects with known activities

- Bitcoin, Tor,
- Signal
- OpenSUSE (could be tested easily...)
- Ubuntu
- Guix, NixOS
- ElectroBSD
- Qubes, TAILS, Subgraph OS
- commercial, proprietary Software
- ?
Detour: what, reproducible commercial Software???

- Guess which

- Microsoft Windows?
- Medical devices in your body?
- Arms?
- Critical infrastructure like in nuclear powerplants?
- Cars?
- Gambling machines!
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Unknown activities?

- OpenBSD
- Gentoo (stage1)
- ?
Distributing `.buildinfo` files

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Distributing `.buildinfo` files

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- Mirrors would not be happy, so should not go there
- We’ll need more files with detached signatures...
- Revoking signatures?
- ...
Rebuilders and sharing signed checksums

- Almost no work has been done here yet.
Rebuilders and sharing signed checksums

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- Different projects, different solutions?
Rebuilders and sharing signed checksums, cont.

- Individually signed checksums (think web of trust) could work in the Debian case (we have a gpg web of trust), but IMO won’t scale.
Rebuilders and sharing signed checksums, cont.

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- Another idea: rebuilders, run by large organisations (ACLU, CCC, CERN, Deutsche Bank, EDF, EON, Greenpeace, NASA, NSA, XYZ).
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- Fedora rebuilds Debian, Debian rebuilds OpenSUSE, OpenSUSE rebuilds NetBSD, etc…
Integration in user tools

- "Do you really want to install this unreproducible software (y/N)"
Integration in user tools

- "Do you really want to install this unreproducible software (y/N)"
- "Do you want to build those packages which unconfirmed checksums, before installing? (Y/n)"

Holger 'h01ger' Levens (Debian)
Reproducible builds ecosystem
openSUSE 2016
Integration in user tools

- "Do you really want to install this unreproducible software (y/N)"
- "Do you want to build those packages which unconfirmed checksums, before installing? (Y/n)"
- "How many signed checksums do you require to call a package 'reproducible'?"
Integration in user tools

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- "Do you want to build those packages which unconfirmed checksums, before installing? (Y/n)"
- "How many signed checksums do you require to call a package 'reproducible'?"
- "Which rebuilders do you want to trust?"
Summary

- We’ve come a long way.
- We’ve made impressive progress.
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Summary

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- In fact, it’s still fully not clear where we need to be going.
- We’ve shown it’s technically feasible, now we need to create policies and processes!
- Keep up the great work!
- Join the fun! There are many big and small things to do!
1 Motivation
2 Common resources
3 Status Debian
4 Status Non-Debian World
5 Future work
6 Getting involved
7 Questions, comments, ideas?
As a software developer

- Merge our patches
As a software developer

- Merge our patches
- Stop using build dates:
  - use SOURCE_DATE_EPOCH instead
  - see https://reproducible-builds.org/specs/
Getting involved - learning by doing

- Test for yourself:
  - Build something twice, run diffoscope on the results
  - For better results use our “reproducible” repository, pbuilder and a custom config

- Docs on the web:
  https://reproducible-builds.org/docs/
  https://wiki.debian.org/ReproducibleBuilds/ExperimentalToolchain

- Ask for help on IRC or on our mailing lists
Join the Reproducible builds team(s)!

Why?

▶ ♥♥♥ Lovely group of people ♥♥♥
▶ Learn something new everyday
▶ Change the (software) world!

What do we do?

▶ Review packages
▶ Identify issues and document solutions
▶ tests.r-b.o, diffoscope, strip-nondeterminism
▶ Propose changes for toolchain
▶ Submit patches for individual packages
▶ Write more general documentation and talk to the world
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- https://lists.reproducible-builds.org
- https://twitter.com/ReproBuild
Thanks to...! ...and thank you, too!

- Debian “Reproducible Builds” team
  (you are just so awesome!)
- Linux Foundation and the Core Infrastructure Initiative

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FE9D 091A B856 069A AA1C
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